ALGORITHMS IN ACTION - SOLVING SAT (RANDOMIZED)

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1. INTRODUCTION

We present two randomized algorithms for the 3-SAT problem (the PPZ algorithm is more general and solves the k-SAT problem), then state two conjectures about lower bounds.

2. SCHÖNING'S ALGORITHM

2.1. **The algorithm.** This algorithm is based on a random walk. It consists of running a "try" procedure (which tries to find a satisfying assignment) *s* times, and if no run succeeded in finding a satisfying assignment, *unsat* is returned. The algorithm:

Or, more concisely:

Walk3SAT(F: clause set)
repeat s times: "try"
return unsat

We remark that if the boolean formula (with the clause set F) is unsatisfiable, the algorithm always returns *unsat*, while if the formula is satisfiable, the algorithm may return *unsat* with some probability. Next we bound this probability.

2.2. The success probability of a try. Assume the formula is satisfiable. Fix some satisfying assignment A^* , and let A_t be the assignment after t steps of the try procedure. Note that A_0 is the initial random assignment. Let $X_t = d(A_t, A^*)$, meaning the number of variables that are given different values according to A_t and A^* . It can be seen that $X_0 \sim Bin(n, \frac{1}{2})$. A try is successful if $X_t = 0$ for some $t \leq 3n$: it means that $A_t = A^*$, which says we found a satisfying assignment (pay attention that the probability for a try to succeed can be higher; here we analyze the probability to find a specific satisfying assignment - A^* , but there can be more the just one).

Based on Lectures by Haim Kaplan and Uri Zwick.

Let us focus on the variable X_t . X_t changes by ∓ 1 each time we change the assignment, and decreases with probability $\geq \frac{1}{3}$ (in every unsatisfied clause, at least 1 out of the 3 variables gets a different value than in A^* - otherwise the clause would be satisfied). However, the *exact* probability depends on the history.

As A^* is a satisfying assignment, there exists for every clause a literal satisfied by A^* . Mark such a literal for each clause. Define the variable Y_t : $Y_0 = X_0$, Y_t changes by -1 if the algorithm picks the marked literal (of the unsatisfied clause C), otherwise it changes by +1.

Lemma 1. $Y_t \ge X_t$.

Proof. By induction. First we have $Y_0 = X_0$. It remains to show that whenever X_t goes up, so does Y_t (so if we have inductively that $Y_t \ge X_t$, if X_t changes by +1 so does Y_t , and otherwise X_t changes by -1, and Y_t cannot go down by more than 1. In each case the inequality holds). But X_t goes up only when we flip a variable whose values in A_t and A^* are the same. Assume to the contrary that Y_t goes down, so we picked the marked literal, and by definition it is satisfied by A^* . But as seen, the chosen variable got the same value as in A^* , which implies that the chosen clause was satisfied - a contradiction.

Thus, $p = Pr[\exists t \leq 3n, Y_t = 0] \leq Pr[\exists t \leq 3n, X_t = 0]$, and we want a lower bound on p. Y_t describes a random walk on the line (of non-negative integers), with probability $\frac{1}{3}$ to go left and $\frac{2}{3}$ to go right.

with probability $\frac{1}{3}$ to go left and $\frac{2}{3}$ to go right. We wish to bound $p_j = Pr[\exists t \leq 3n, Y_t = 0 | Y_0 = j]$. We can compute $q_j = Pr[\exists t, Y_t = 0 | Y_0 = j]$, and $p_j \leq q_j$, but we actually need a lower bound:

$$q_1 = \frac{1}{3} + \frac{2}{3} (q_1)^2 \Rightarrow q_1 = \frac{1}{2}$$
$$6q_j = \frac{1}{3}q_{j-1} + \frac{2}{3}q_{j+1} \Rightarrow q_{j+1} = \frac{3}{2}q_j - \frac{1}{2}q_{j-1} \Rightarrow q_j = \left(\frac{1}{2}\right)^j$$

 $q_0 = 1$

so $p_j \leq q_j = \left(\frac{1}{2}\right)^j$. We also have, for every k such that $j + 2k \leq 3n$:

$$p_j \ge \binom{j+2k}{k} \left(\frac{2}{3}\right)^k \left(\frac{1}{3}\right)^{j+k}$$

since this is the probability that we have j + k moves left and k move right, in a sequence of j + 2k moves. Now:

$$p_j \ge \binom{3j}{j} \left(\frac{2}{3}\right)^j \left(\frac{1}{3}\right)^{2j}$$

Stirling:

$$\sqrt{2\pi m} \left(\frac{m}{e}\right)^m \le m! \le 2\sqrt{2\pi m} \left(\frac{m}{e}\right)^n$$

$$\binom{3j}{j} = \frac{(3j)!}{j!(2j)!} \ge \frac{\sqrt{2\pi3j} \left(\frac{3j}{m}\right)^{3j}}{2\sqrt{2\pi j} \left(\frac{j}{e}\right)^j 2\sqrt{2\pi 2j} \left(\frac{2j}{e}\right)^{2j}} = \frac{\sqrt{3}}{8\sqrt{\pi j}} \left(\frac{27}{4}\right)^j$$
$$p_j \ge \binom{3j}{j} \left(\frac{2}{3}\right)^j \left(\frac{1}{3}\right)^{2j} \ge \frac{c}{\sqrt{j}} \left(\frac{27}{4}\right)^j \left(\frac{2}{3}\right)^j \left(\frac{1}{3}\right)^{2j} = \frac{c}{\sqrt{j}} \left(\frac{1}{2}\right)^j$$

and we get

$$\frac{c}{\sqrt{n}} \left(\frac{1}{2}\right)^j \le \frac{c}{\sqrt{j}} \left(\frac{1}{2}\right)^j \le p_j \le q_j = \left(\frac{1}{2}\right)^j$$

(the leftmost inequality holds even for j = 0). Now, we return to p:

$$p = \Pr\left[\exists t \le 3n, Y_t = 0\right] = \sum_{j=0}^n \Pr[Y_0 = j] \\ p_j \ge \sum_{j=0}^n \binom{n}{j} \left(\frac{1}{2}\right)^n \frac{c}{\sqrt{n}} \left(\frac{1}{2}\right)^j = \left(\frac{1}{2}\right)^n \frac{c}{\sqrt{n}} \left(\sum_{j=0}^n \binom{n}{j} \left(\frac{1}{2}\right)^j \frac{1}{1^{n-j}}\right)$$
$$= \left(\frac{1}{2}\right)^n \frac{c}{\sqrt{n}} \left(\frac{1}{2} + 1\right)^n = \left(\frac{1}{2}\right)^n \frac{c}{\sqrt{n}} \left(\frac{3}{2}\right)^n = \frac{c}{\sqrt{n}} \left(\frac{3}{4}\right)^n$$

2.3. Analysis of the full algorithm. We set $s = \frac{\alpha}{p}$ (α is a constant; recall the Walk3SAT algorithm in section 2.1), and conclude that if there is a satisfying assignment we fail to find it with probability $\leq (1-p)^{\frac{\alpha}{p}} \leq e^{-\alpha}$. The running time is $O^*\left(\frac{1}{p}\right) = O^*\left(\left(\frac{4}{3}\right)^n\right)$ (i.e. we ignore polynomial factors).

3. PATURI-PUDLAK-ZANE ALGORITHM

3.1. The algorithm. This algorithm resembles the SAT solver with unit propagation, but traverses the variables in a random order, and pick a random value when cast with a decision.

$$\begin{array}{l} \operatorname{PPZ}(F: \text{ clause set}):\\ \text{repeat }s \text{ times:}\\ \\ \operatorname{Pick random } \pi \in S_n\\ x \leftarrow \emptyset \text{ (the assignment)}\\ \text{for } i=1 \text{ to } n:\\ \\ \operatorname{if } \left(x_{\pi(i)}\right) \in F \text{ then}\\ \\ \quad \left\{x_{\pi(i)}=1; \ F \leftarrow F\left[x_{\pi(i)}=1\right]\right\}\\ \\ \text{else if } \left(\bar{x}_{\pi(i)}\right) \in F \text{ then}\\ \\ \quad \left\{x_{\pi(i)}=0; \ F \leftarrow F\left[x_{\pi(i)}=0\right]\right\}\\ \\ \text{else } \left\{\operatorname{pick } \alpha \in \{0,1\} \text{ at random}; \\ \\ x_{\pi(i)}=\alpha; \ F \leftarrow F\left[x_{\pi(i)}=\alpha\right]\right\}\\ \\ \text{if } x \text{ is satisfying return } sat\\ \\ \text{return } unsat \end{array}$$

Again, we "try" to find a satisfying assignment s times (restarting after each time), and we will prove a lower bound on the success probability of a try.

3.2. Analysis of the full algorithm. As before, let p be the probability that a try finds a specific satisfying assignment (assuming the formula is satisfiable). We again set $s = \frac{\alpha}{p}$, and remark that we fail to find the assignment when there is one with probability $(1-p)^t \leq e^{-\alpha}$.

Theorem 2. For k-SAT, $p \ge \left(\frac{1}{2^{1-\frac{1}{k}}}\right)^n$.

So we repeat the *try* procedure $\approx \left(2^{\left(1-\frac{1}{k}\right)}\right)^n$ times. The values for small k are:

k	3	4	5	6	7	8
$2^{1-\frac{1}{k}}$	1.58	1.68	1.74	1.78	1.81	1.83

3.3. **Proof of the theorem - the success probability of a** *try*. Fix a satisfying assignment x. We call a variable *critical* if when we flip its value, the assignment we get (from x) is no longer satisfying. Let j(x) be the number of *critical vars*, and s(x) = n - j(x).

Lemma 3. $\sum_{x \in sat} \frac{1}{2^{s(x)}} \ge 1.$

Proof. Induction on n (the number of vars).

Base: n = 1.

Case 1: Only one satisfying assignment x. Then flipping the value of the only variable leads to a non-satisfying assignment, so j(x) = 1, s(x) = 0.

Case 2: Two satisfying assignments x^1 , x^2 , so the value of the variable does not matter, and

$$j\left(x^{1}\right) = j\left(x^{2}\right) = 0$$

$$s\left(x^{1}\right) = s\left(x^{2}\right) = 1$$

Induction step: split the satisfying assignments into two sets

$$sat_0 = \{x \in S | x_n = 0\}$$

 $sat_1 = \{x \in S | x_n = 1\}$

Case 1: $sat_0 = \emptyset$ (the case $sat_1 = \emptyset$ is analogous). There is a 1-1 correspondence between assignments x and assignments x' of $F[x_n = 1]$ (x_n must be 0 in x), x_n is critical in x so $s_{F[x_n=1]}(x') = s(x)$. Apply the induction hypothesis to $F[x_n = 1]$.

Case 2: $sat_0 \neq \emptyset$ and $sat_1 \neq \emptyset$. There is a 1-1 correspondence between assignments $x \in sat_0$ and assignments x' of $F[x_n = 0]$, so $s_{F[x_n=0]}(x') \geq s(x) - 1$ (as x_n may not be critical in x). Similarly, there is a 1-1 correspondence between assignments $x \in sat_1$ and assignments x' of $F[x_n = 1]$, so $s_{F[x_n=1]}(x') \geq s(x) - 1$. Thus

$$\sum_{x \in sat} \frac{1}{2^{s(x)}} = \sum_{x \in sat_0} \frac{1}{2^{s(x)}} + \sum_{x \in sat_1} \frac{1}{2^{s(x)}}$$

$$\geq \sum_{x' \in sat(F[x_n=0])} \frac{1}{2^{s_{F[x_n=0]}(x')+1}}$$

$$+ \sum_{x' \in sat(F[x_n=1])} \frac{1}{2^{s_{F[x_n=1]}(x')+1}} \ge \frac{1}{2} + \frac{1}{2} = 1$$

In addition, let $r(x,\pi) \leq j(x)$ be the number of critical vars that are last in some *critical clause* (a clause that becomes unsatisfied when we flip the value of a critical var) by π (i.e. vars $x_{\pi(i)}$ such that when the algorithm gets to $x_{\pi(i)}$ its value is forced to be the correct value by unit propagation). Observe that the only way that we find x when using π is to guess correctly the values for the vars which are not counted in $r(x, \pi)$, and the algorithms is then forced to set the other values correctly. Thus

$$P [\text{Alg finds } x \text{ when using } \pi] = \frac{1}{2^{n-r(x,\pi)}}$$

$$P [\text{Alg finds } x] = \sum_{\pi} P [\text{Alg finds } x \text{ when using } \pi] \frac{1}{n!}$$

$$= \sum_{\pi} \frac{1}{2^{n-r(x,\pi)}} \frac{1}{n!} = \frac{1}{2^n} \sum_{\pi} \frac{1}{n!} 2^{r(x,\pi)} = \frac{1}{2^n} E \left(2^{r(x,\pi)} \right)$$

$$\geq \frac{1}{2^n} 2^{E(r(x,\pi))}$$

The last inequality is due to Jensen's inequality (as the function 2^x is convex).

$$E(r(x,\pi)) = \sum_{x_i \text{ critical}} P(x_i \text{ last in critical clause in } \pi)$$
$$\geq \sum_{x_i \text{ critical}} \frac{1}{k} = \frac{j(x)}{k}$$

And

$$P [\text{Alg finds } x] \ge \frac{1}{2^n} 2^{E(r(x,\pi))} \ge \frac{1}{2^n} 2^{\frac{j(x)}{k}}$$
$$\ge \frac{1}{2^{n-\frac{n}{k}}} 2^{\frac{j(x)}{k} - \frac{n}{k}}$$
$$\ge \left(\frac{1}{2^{1-\frac{1}{k}}}\right)^n \frac{1}{2^{\frac{s(x)}{k}}} \ge \left(\frac{1}{2^{1-\frac{1}{k}}}\right)^n \frac{1}{2^{s(x)}}$$

Finally

$$p = \sum_{x \in sat} P\left[\text{Alg finds } x\right] \ge \left(\frac{1}{2^{1-\frac{1}{k}}}\right)^n \sum_{x \in sat} \frac{1}{2^{s(x)}}$$
$$\ge \left(\frac{1}{2^{1-\frac{1}{k}}}\right)^n$$

3.4. Summary. For 3-SAT we get running time of 1.58^n . It was improved (PPSZ) to 1.36^n , and the current record is 1.308^n . The first algorithm we saw (section 2.1) whose running time is about 1.33^n beats PPZ.

4. ETH AND SETH

Two famous conjectures that capture the following beliefs (Exponential Time Hypothesis and its Strong variant):

(ETH) There is no algorithm for 3-SAT that runs in $2^{o(n)}$ time (SETH) There is no algorithm for SAT that runs in $(2 - \varepsilon)^n$ time It can be shown that SETH implies ETH, and those conjectures have been used to derive many (conditional) lower bounds.